

# Pairing – When Two **Heads Are Better** Than One

### **Presented by: Linda Westfall**



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- Attendees are on mute
- Type your comments & questions into the Question area Linda will answer questions during & at the end of the webinar





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  - Which is verification of attendance for RUs, PUs, etc.
  - Telling you how to access the recording please feel free to share this recording with your colleagues



### **Pairing Defined**

Pairing is a development technique where two people collaborate together to create or modify a single software work product.



#### **Driver:**

- Thinks tactically: actively creating the work product
- Controls the keyboard & mouse
- Implements the solution



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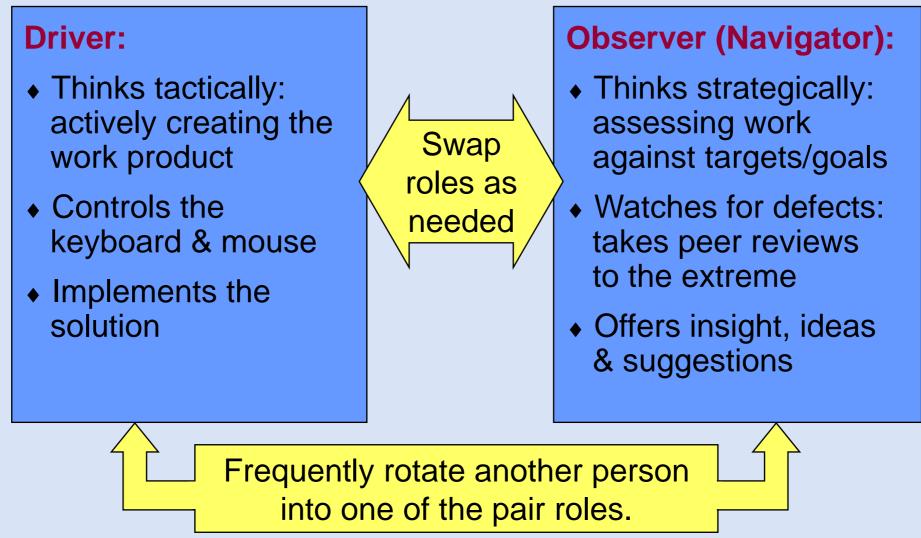
#### **Observer (Navigator):**

- Thinks strategically: assessing work against targets/goals
- Watches for defects: takes peer reviews to the extreme
- Offers insight, ideas
  & suggestions

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#### **Driver: Observer (Navigator):** Thinks tactically: Thinks strategically: actively creating the assessing work Swap work product against targets/goals roles as Controls the Watches for defects: needed keyboard & mouse takes peer reviews to the extreme Implements the solution Offers insight, ideas & suggestions

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**Person A** 

**Person B** 

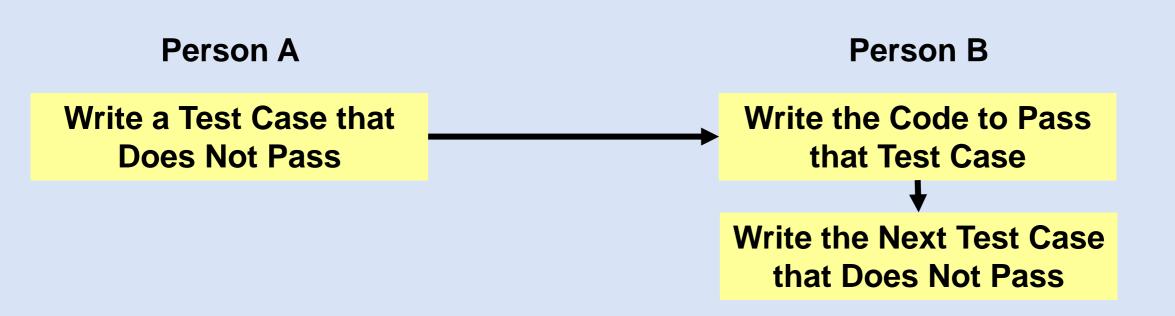
Write a Test Case that Does Not Pass



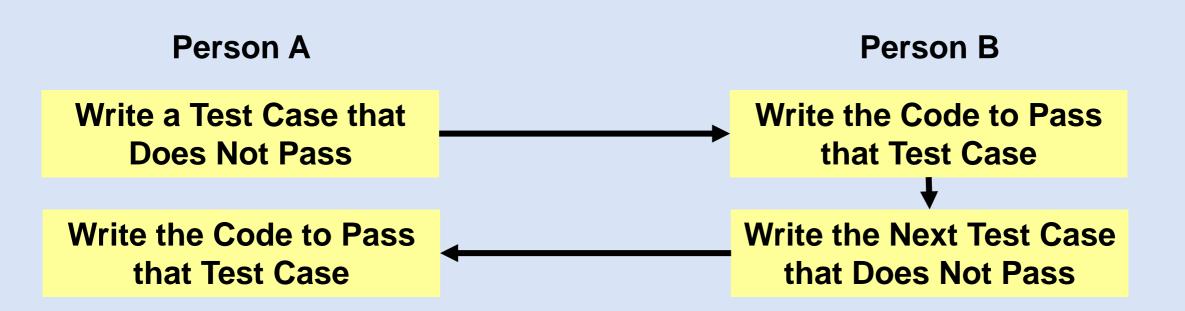
**Person A** 

Write a Test Case that Does Not Pass Person B Write the Code to Pass that Test Case

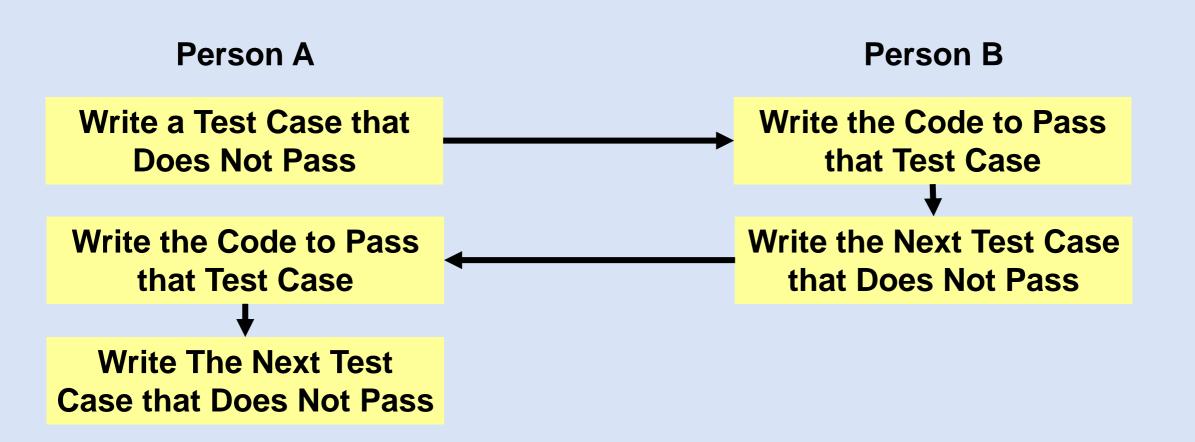




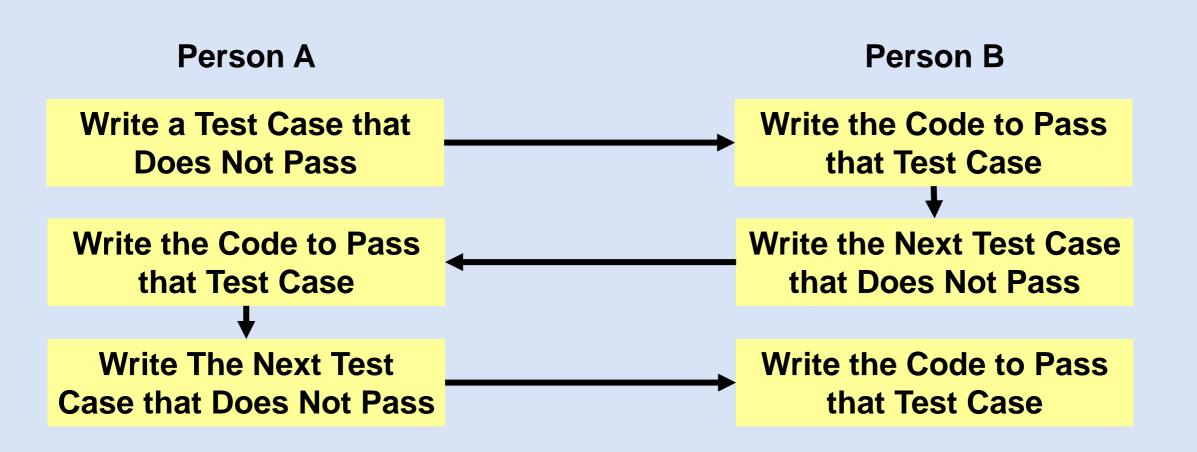














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### **Benefit – Better Solutions**

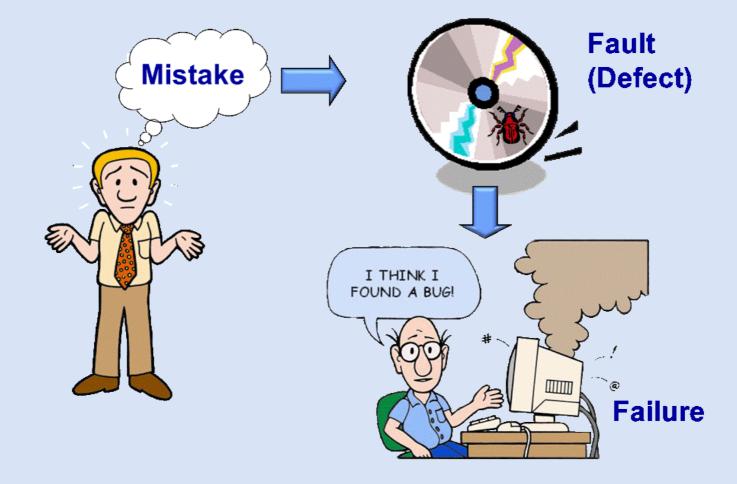
Two heads are better than one, especially in handling the complexities of software & considering all the engineering trade-offs, including:

- Programming languages
- Framework & processes (patterns & antipatterns)
- Internal & external libraries, macros & reusable components
- Design views & models
- Business domain
- Quality attributes



### **Benefits – High Quality**

# With two sets of eyes on the work product – there is a higher probability that mistakes will be detected leading to fewer defects.



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• Junior person learns from the senior person (novice/expert)



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- Junior person learns from the senior person (novice/expert)
- New person learns from an existing person (new/existing)
- Both people learn from each other (expert/expert with a diversity of skills)
- Both people learn together (novice/novice or expert/expert with new tasks)



Pairing promotes teamwork through:

Collective work product ownership



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- Collective work product ownership
- Improved communications & other soft skills
- Increased engagement & motivation



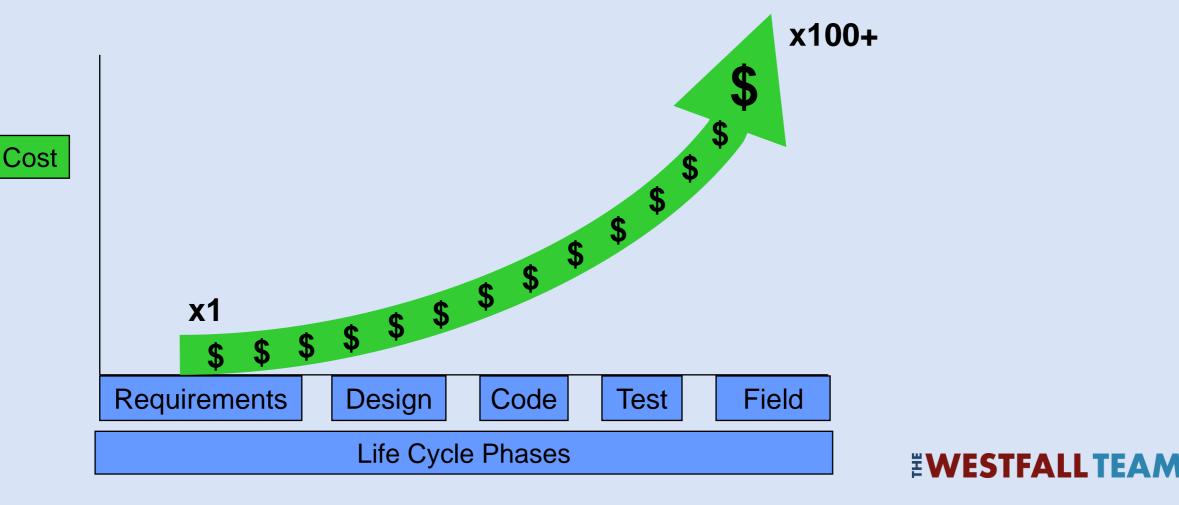
### Pairing promotes teamwork through:

- Collective work product ownership
- Improved communications & other soft skills
- Increased engagement & motivation
- Shared knowledge throughout the team



### **Challenges – More Effort**

Pairing is an investment – the cost of fixing a defect increases exponentially the later in the life cycle it is detected.



## Challenges – Human Issues

#### Working closely together as pairs brings up human issues:

- Personality types & personal preferences
- Cultural differences & diversity issues
- Political correctness concerns
- Different styles of work
- Personal hygiene





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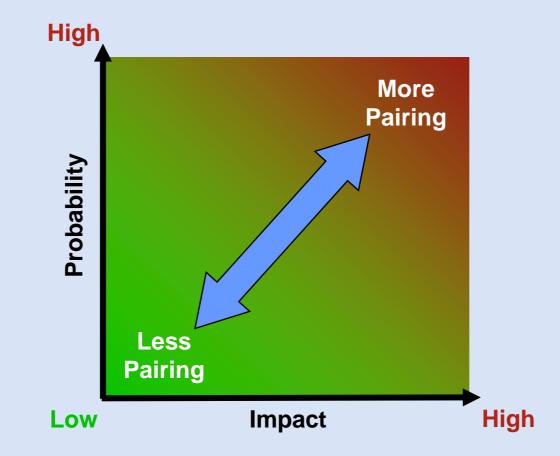
Increasing focus on these issues may be new or even uncomfortable to those of us who are used to working as individual contributors.





### How To Implement – Risk-Based Pairing

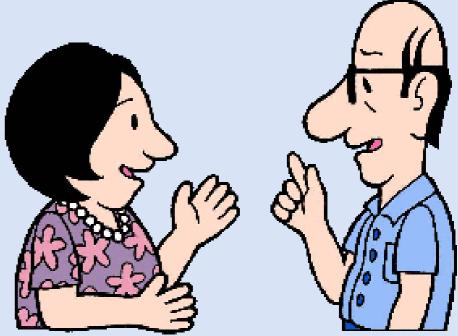
Use pairing for work products that are complex, high-risk, or critical.





Pairing relies heavily on constant communication between the pair.

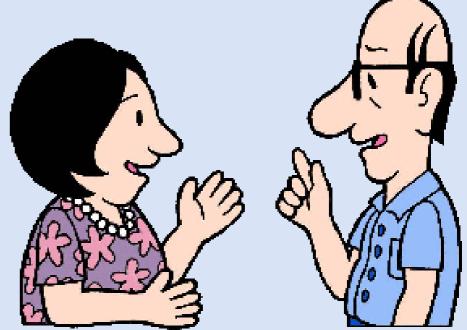
Discussing alternative approaches & solutions





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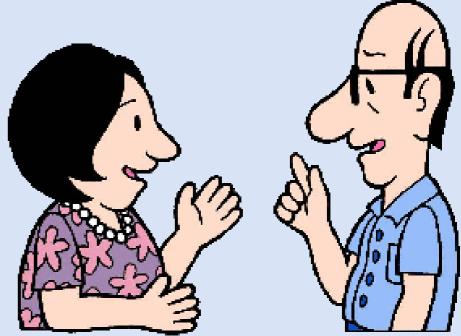
- Discussing alternative approaches & solutions
- Providing engineering suggestions





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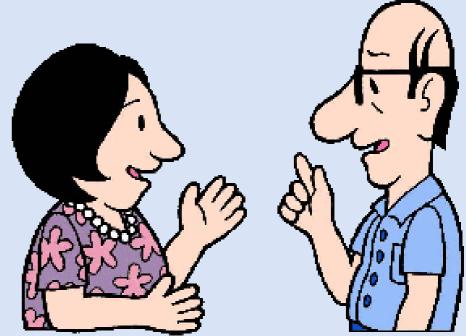
- Discussing alternative approaches & solutions
- Providing engineering suggestions
- Identifying, reporting & resolving issues





### Pairing relies heavily on constant communication between the pair.

- Discussing alternative approaches & solutions
- Providing engineering suggestions
- Identifying, reporting & resolving issues
- Providing improvement ideas



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### How to Implement – Remote Pairing

#### When implementing remote pairing both partners should:

- Ensure a good internet connection
- Work in a place without noise or distractions
- Turn on their video cameras
- Utilize a headset for better audio communication
- Have the appropriate toolset: Collaborative real-time editor, shared desktops, or a remote pair programming integrated development environment (IDE)

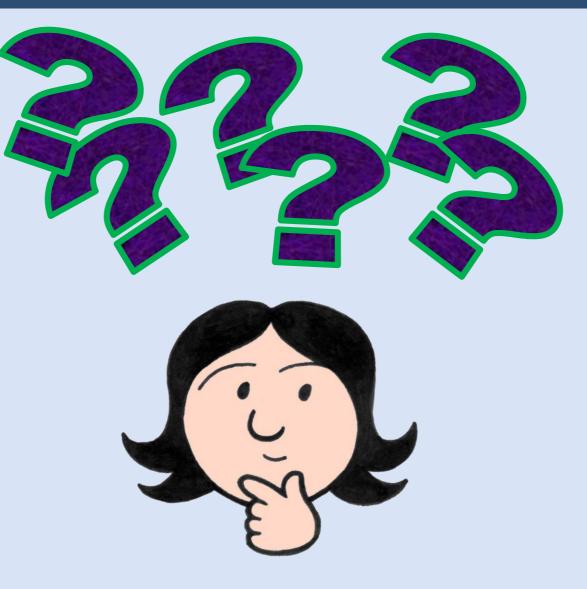


# Why Pairing

Better solutions, managing complexity, reducing the number of interjected defects, finding defects earlier in the life cycle, continuous learning, team building, and managing complexity are just a few of the reasons for implementing pairing in your software work product development.



### **Questions?**





# **Upcoming Webinars**

February 2024: Topic of the Month – Agile

 February 28: A #NoFrameworks Approach to Agility presented by Scott Duncan

#### March 2024: Topic of the Month – Peer Reviews

 March 6: Are Peer Reviews Synonymous With Shift-Left? presented by Robin Goldsmith

#### https://www.softwareexcellenceacademy.com/webinars



### **Live Courses From Linda Westfall**

Software Risk Management April 29-30, 2024 9:00 am – 6:00 pm Central Time

Peer Reviews & Inspections May 13-14, 2024 (\*\*New Date\*\*) 9:00 am – 6:00 pm Central Time

https://www.softwareexcellenceacademy.com/Live-Courses

### **Live Courses From Robin Goldsmith**

### True Shift-Left Secrets to Truly Quicker, Cheaper, but Better Software April 11-12, 2024 10:00 am – 6:00 pm Eastern

### Avoid User Story Conversation Traps April 25, 2024 10:00 am – 6:00 pm Eastern

https://www.softwareexcellenceacademy.com/Live-Courses

### **Contact Information**



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